

#### Tundra



Vegetation

- Permafrost layer beneath soil – poor soil quality
- Rapid-flowering plants (close to the ground, small leaves and root systems)
- Mosses and lichen

#### Tundra



Wildlife

Caribou
Polar bears
Snowy Owl
Arctic Bumblebee

#### Tundra



Precipitation

15-25 cm/year including melting snow

### Tundra



Temperature

- Extreme winds
- Short summers (3-12°C) with continuous sunlight
- Long winters (-34°C) with no sunlight

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### Marine



Vegetation

- Oceans, Coral
  Reefs, and Estuaries
- Algae and Phytoplankton
- Sea Grass

## Marine



Wildlife

Orcas Whales Sea lions Walruses

### Marine



Precipitation

152.4 to 635 cm/year

## Marine



Temperature

Average to about 4°C

## Marine



Vegetation

- Oceans, Coral
  Reefs, and Estuaries
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Precipitation

152.4 to 635 cm/year

### Marine



Temperature

Average to about 4°C

#### Freshwater



Vegetation

- Lakes, rivers, ponds, and estuaries
- Algae (feeds a lot of living things in water)
- Water lilies

#### Freshwater



Wildlife

Trout
Great blue heron
Ducks
Mosquitos

#### Freshwater



Precipitation

In dry seasons, freshwater biomes may become low on water

### Freshwater



Temperature

- Bottom temperature 4°C
- Dependent on location of body of water
- Bodies of water may or may not freeze in the winter

#### Freshwater



Vegetation

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- Algae (feeds a lot of living things in water)
- Water lilies

### Freshwater



Wildlife

Trout
Great blue heron
Ducks
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# **Boreal Forest**



Vegetation

- Soil contains some water and is acidic (poor in nutrients)
- Coniferous (evergreen) trees
- Moss

### **Boreal Forest**



Precipitation

20-200 cms/year, most of which is snow

Very snowy, moderately rainy

## **Boreal Forest**



Vegetation

- Soil contains some water and is acidic (poor in nutrients)
- Coniferous (evergreen) trees
- Moss

### **Boreal Forest**



Wildlife

Woodpecker Moose Wood Frogs Black Fire Beetles

### **Boreal Forest**



Precipitation

20-200 cms/year, most of which is snow

Very snowy, moderately rainy

## **Boreal Forest**



Temperature

- Range between 100°C from coldest to warmest
- Long, cold winters
- Short, warm summers

### Grassland



Vegetation

- Soil dark and fertile (easy to plant)
- Buffalo grass
- Wild oats

#### Grassland



Wildlife

Bison Hawks Grasshoppers

#### Grassland



Precipitation

55-95 cm (mainly snow)

Snow in winter, rain in summer

#### Grassland



Temperature

Highs of 40°C

Cold winters and hot summers

#### **Temperate Rainforest**



Vegetation

- Soil nutrient rich
- Coniferous, old growth trees
- Moss and fern

#### **Temperate Rainforest**



Wildlife

Deer Eagles Banana slugs

#### **Temperate Rainforest**



Precipitation

150-500 cm/year

Very rainy and foggy

#### **Temperate Rainforest**



Temperature

-5 to 30°C

Long, wet winter and short drier summer

### Grassland



Precipitation

55-95 cm (mainly snow)

Snow in winter, rain in summer

#### **Temperate Rainforest**



Wildlife

Deer Eagles Banana slugs

#### Marine



Vegetation

Algae and Phytoplankton Sea Grass

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Vegetation



Freshwater

#### Marine



Temperature

Average to about 4°C

Sottom temperature 4°C

Temperature



Freshwater

### **Boreal Forest**



Vegetation

Coniferous trees
Moss

Coniferous, old growth trees Moss

Vegetation



Temperate Rainforest

### **Boreal Forest**



Precipitation

20-200 cm/year

In dry seasons, can become low on water

Precipitation



Freshwater

### **Boreal Forest**



Temperature

Long, cold winters Short, warm summers

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Temperature

Grassland

# **Boreal Forest**



Temperature

Long, cold winters
Short, warm summers

Short summers

Temperature



Tundra

### **Boreal Forest**



Wildlife

Moose, Woodpecker, Black Fire Beetles

Bison, Hawks, Grasshoppers

Wildlife



Grassland

#### **Boreal Forest**



Wildlife

Moose, Woodpecker, Black Fire Beetles

> Bison, Hawks, Grasshoppers

**Wildlife** 



Grassland

#### **Tundra**



Precipitation

15-25 cm/year (snow)

55-95 cm/γear (mainly

Precipitation



Grassland

#### Tundra



Vegetation

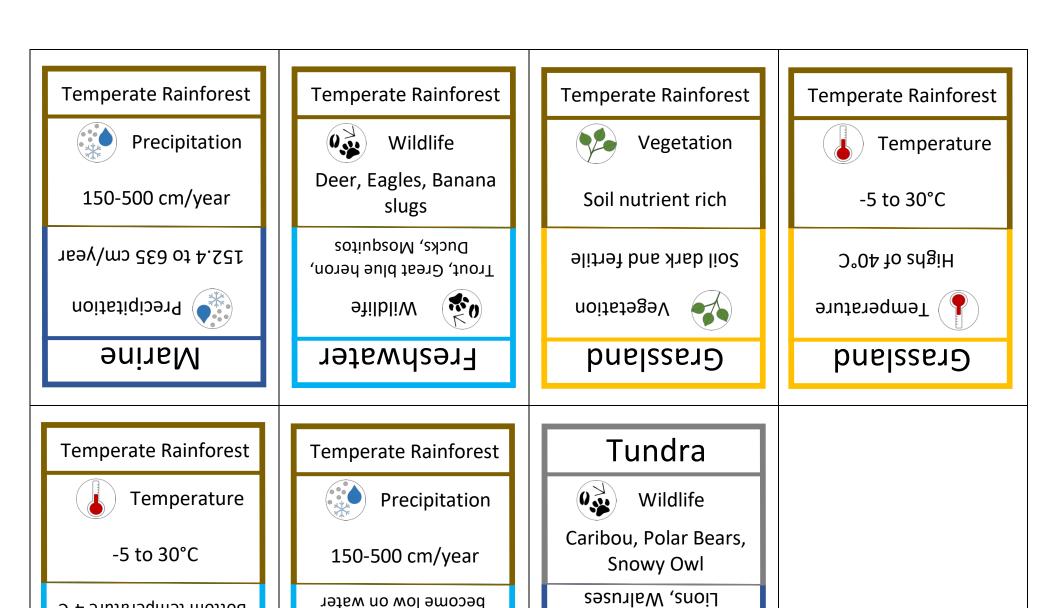
Permafrost layer – poor soil quality

Soil dark and fertile

Vegetation



Grassland



Orcas, Whales, Sea

Marine

Wildlife

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Freshwater

Precipitation

Bottom temperature 4°C

Freshwater

Temperature



~ GENERAL ~

Choose 1 played category card to damage



# Damage

~ GENERAL ~

Choose 1 played category card to damage



# Damage

~ GENERAL ~

Choose 1 played category card to damage



## Restore

~ GENERAL ~

Use card to restore and 1 category card



## Restore

~ GENERAL ~

Use card to restore and 1 category card



## Restore

~ GENERAL ~

Use card to restore and 1 category card



## Restore

~ GENERAL ~

Use card to restore and 1 category card



# Damage



Vegetation

Invasive species are introduced and threaten the existence of native species



# Damage



Wildlife

Human development causes an oil spill



# Damage



Precipitation

Heavy rainfall causes flooding in your biome, affecting wildlife habitats



# Damage



Temperature

Temperature rises and causes an ocean storm OR wildfire, which damages the biome



#### Restore



Vegetation

Native plants adapt and begin to thrive once more



### Restore



Wildlife

Immediate reporting and clean-up action by people lessons the possible damage of the oil spill



#### Restore



Precipitation

Rain stops and flooded areas dry up/water levels return to normal



# Restore



Temperature

Weather returns to normal temperatures and storm/wildfire stop



# Damage



Vegetation

Invasive species are introduced and threaten the existence of native species



# Damage



Wildlife

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# Damage



Precipitation

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Precipitation

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# Steal

~ GENERAL ~

Steal any 1 played category card and add it to your played biome



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# Steal

~ GENERAL ~

Steal any 1 played category card and add it to your played biome



# Steal

~ BLIND ~

Steal any 1 card (without looking) from any player's hand and add it to your hand



# Steal

~ BLIND ~

Steal any 1 card (without looking) from any player's hand and add it to your hand



# Steal

~ BLIND ~

Steal any 1 card (without looking) from any player's hand and add it to your hand



# Steal

~ BLIND ~

Steal any 1 card (without looking) from any player's hand and add it to your hand



All other players discard 1 played category card to the discard pile



# OOPS!

#### PLAY **IMMEDIATELY**

All players discard 1 played category card



# Shield

Shield off all damages/steals until your next turn (and then add it to the discard pile)



# Shield

Shield off all damages/steals until your next turn (and then add it to the discard pile)

Plus 2

Pick up 2 extra cards from the draw pile

Plus 2

Pick up 2 extra cards from the draw pile



**Ultimate** Defense

Remove all damage cards from your biome



**Ultimate** Defense

Remove all damage cards from your biome